

Vincent Molumby / Industrial Designer



Summary

- Empathetic designer, specializing in user-centered design techniques
- **Institute of Irish Designers Graduate Award Winner 2022**
- **Published** design writer, featured at the 2021 Design History Conference
- **Iron A' Design Award Winner 2018**

v.molumby@gmail.com
0014375991206 / Toronto
vincentmolumby.com
linkedin.com/in/vincent-molumby

Professional Experience

Design Sales Representative / Umbra

May 2023 to Present - Toronto

- Leveraging in-depth product knowledge for consultative selling, aligning clients' preferences with modern, functional design offerings and regularly conveying client feedback to the design team to support product development.
- Collaborating with cross-functional teams to successfully complete in-store installations and host events including the DesignTO 2024 Lucid Ideas exhibition.

Landscape Designer / Golden Mean Landscapes

November 2023 to Present - Toronto GTA

- Designing residential landscapes ensuring client satisfaction through creative solutions within budget.

Program Director / Overseas Adventure Travel

May 2022 to November 2022 - Republic of Ireland

- Tailored travel experiences to suit the individual needs of high-end clients and ensure their safety.
- Developed hospitality skills, forming positive client relationships, and achieving an 86% client excellency rating.
- Researched and delivered concise and engaging information, developing effective storytelling and presentation skills.
- Exercised problem-solving skills, managing finances and schedules, and adapting to unforeseen circumstances.

Product Design Engineer Intern / Bunny & Clyde

May 2020 to May 2021 - Kerry, Republic of Ireland

- **Design Award:** Institute of Irish Designers Graduate Award Winner 2022 for thesis design project LuLu, developed, from concept to completion, as project lead designer with luxury furniture and interior design company Bunny and Clyde.
- Executed extensive brand research to ensure designs complimented existing portfolio and culture.
- Developed an understanding of market conditions through participatory design techniques.
- Led technically feasible concept development through collaboration with manufacturers.
- Manufactured low- and high-fidelity prototypes to analyze and optimize design forms and functions.
- Conducted a consumer evaluation to reveal 82.1% of target market chose to furnish their homes with LuLu over fast furniture alternatives.

Education

Master of Science in Industrial Design Engineering / Universiteit Twente

August 2018 to April 2021 - Grade: 8/10

Bachelor of Technology in Materials and Architectural Technology / University of Limerick

September 2010 to June 2014 - Grade: 2.2 Honors Degree

Hard Skills

Design Tools

SolidWorks • KeyShot • Adobe Creative Suite • InDesign • Photoshop • Figma • Sketching • Blender

Prototyping

3d modeling • Finite Element Analysis • Wireframing • 3d printing • CNC • Woodwork • CAD

Research

Surveys • Interviews • Personas • Storyboards • Scenarios • Brand Identity • History • Philosophy

Interests

Volunteering

Construction Program Leader with Volunteer Eco Students Abroad 2016 – 2017. Developed strong project management skills, leading teams of volunteers in construction projects in Ecuador and Laos.

Athletics

Completed Ray's Marathon Challenge 2021, fundraising €1,000 for LauraLynn Children's Hospice.
Completed the 80km Eco Trail Wicklow Ultra-marathon, 2021.